## Animation & Interior Design

## Course Curriculum based on Choice Based Credit System (CBCS)

	Course			<b>Credits</b>
Sem	Code	<u>Title of the Course</u>	<u>Marks</u>	$\overline{(Th+Pr)}$
Ι	AIDCC101	Image Editing with Photoshop	100	5+1
	AIDCC102	2D Animation with Adobe Flash	100	5+1
	ENGAEC01	English Communication	100	2
	AIDGE01	Pre-Production workflow with Visual Media &	100	5+1
		Designing with Coral Draw		
II	AIDCC203	Advance 2D Animation and Designing with Adobe Flash	100	5+1
	AIDCC204	3D Modeling & Texturing with AUTODESK MAYA	100	5+1
	EVSAEC01	Environmental Science	100	2
	AIDGE02	Audio Editing with Adobe Audition	100	5+1
III	AIDCC305	3D Lighting & Rendering with Autodesk Maya	100	5+1
	AIDCC306	3D Rigging & Animation with Autodesk Maya	100	5+1
	AIDCC307	2D Computer Aided Architectural Drafting with AutoCAD	100	5+1
	AIDSEC-1	3D Sculpting with ZBrush	50	2
	AIDGE-3	Video Editing with Adobe Premiere Pro	100	5+1
IV	AIDCC408	3D Modeling & Texturing with Autodesk 3DS Max	100	5+1
	AIDCC409	Motion Graphics with After Effects	100	5+1
	AIDCC410	Advance 2D & 3D Computer Aided Architectural	100	5+1
		Drafting with AutoCAD		
	AIDSEC-2	Stop Motion Animation	50	2
	AIDGE-4	Photography	100	5+1
V	AIDCC511	3D Lighting & Rendering with Autodesk 3DS Max	100	5+1
	AIDCC12	Visual effects with Autodesk Maya	100	5+1
	AIDDSE-1	Computer Generated Imagery and Live Shoot Integration	100	5+1
	AIDDSE-2	Interior and Exterior design Visualization	100	5+1
VI	AIDCC613	Advance visual Effects with Autodesk 3DS Max	100	5+1
	AIDCC614	Compositing with Fusion	100	5+1
	AIDDSE-3	Architectural Walkthrough and On-Job Training	100	5+1
	AIDDSE-4	3D Portfolio	100	5+1

- ✤ 1 Credit = 15 Learning Hours
- \* Total Academic Credit of the Programme: 140
- \* Total Non Academic Credit of the Programme: 1
- \* Total Credit of the Programme: 141
- \* Th-Theory, Pr-Practical